



SAM2635

LOW-POWER SYNTHESIZER WITH EFFECTS AND BUILT-IN CODEC

The SAM2635 integrates into a single chip a proprietary **DREAM®** DSP core (64-slots DSP + 16-bit microcontroller), a 32k x 16 RAM, an LCD display interface and an Audio Codec. With addition of a single external ROM or FLASH, a complete low cost sound module can be built, including reverb and chorus effects, parametric equalizer, surround effects, without compromising on sound quality.

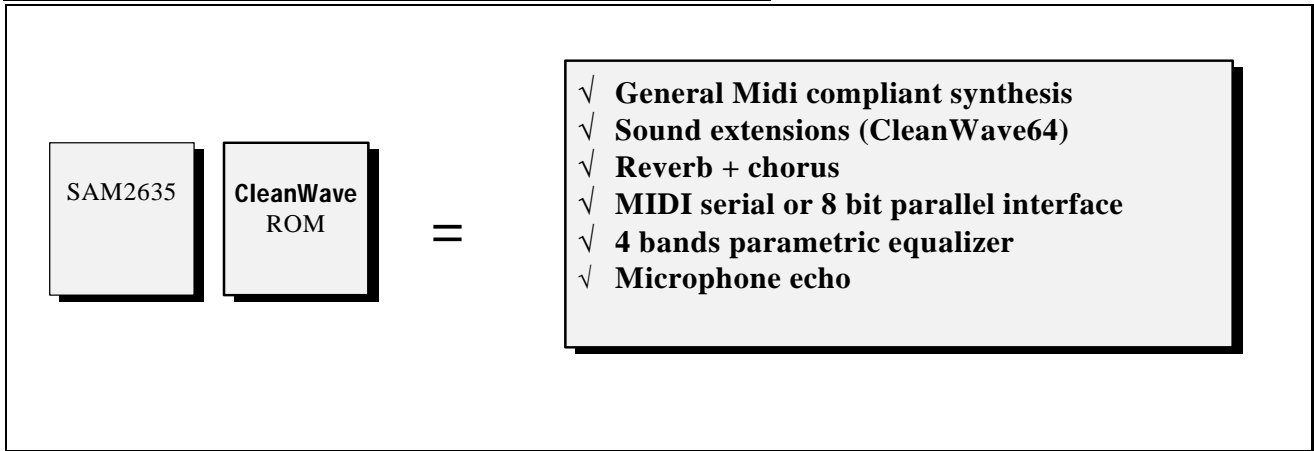
Key features

- Single chip synthesizer + effects, typical application includes:
 - Wavetable synthesis, serial MIDI in & out, parallel MIDI
 - Effects: reverb + chorus, on MIDI and/or audio in
 - Surround on 2 speakers with intensity/delay control
 - Equalizer: 4 bands, parametric
 - Audio in processing through echo, equalizer, surround
 - Stereo DAC. DR: 86dB typ, THD+N: -75dB typ
 - Mike input. DR: 86dB typ, THD+N: -75dB typ
- Low chip count
 - Synthesizer and ROM/Flash.
 - Effects RAM is built-in (32k x 16)
- Low power
 - 22mA typ. operating
 - Single 3.3V supply
 - Built-in 1.2V regulator with power down mode
- High quality wavetable synthesis
 - 16 bits samples, 48 KHz sampling rate, 24dB digital filter per voice
 - Up to 64 voices polyphony
 - Up to 64MByte ROM/Flash and RAM for firmware, and PCM data
- Available wavetable firmwares and sample sets
 - **CleanWave8®** low cost General MIDI 1 megabyte firmware + sample set
 - **CleanWave32®** high quality 4 megabyte firmware + sample set
 - **CleanWave64®** top quality 8 megabyte firmware + sample set
 - Other sample sets available under special conditions.
- Fast product to market
 - Enhanced P16 processor with C compiler
 - Built-in ROM debugger
 - Flash programmer through dedicated pins.
- Small footprint
 - 100-pin LQFP package
- Typical applications
 - Computer karaokes, portable karaokes
 - Keyboards, portable keyboards instruments
 - Digital Drums

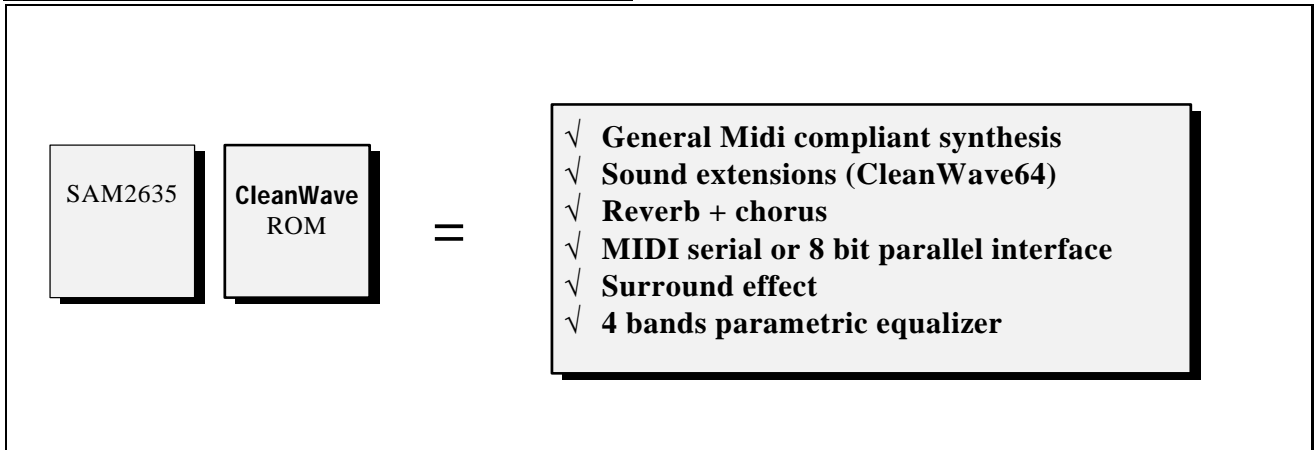


1- TYPICAL DESIGN

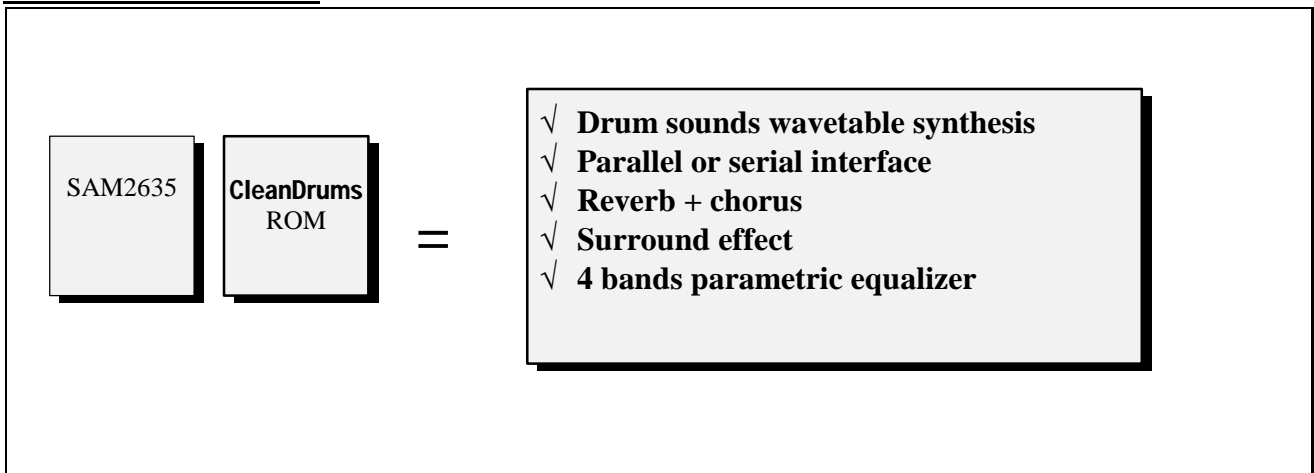
1-1- LOW COST KARAOKE, HAND-HELD KARAOKE



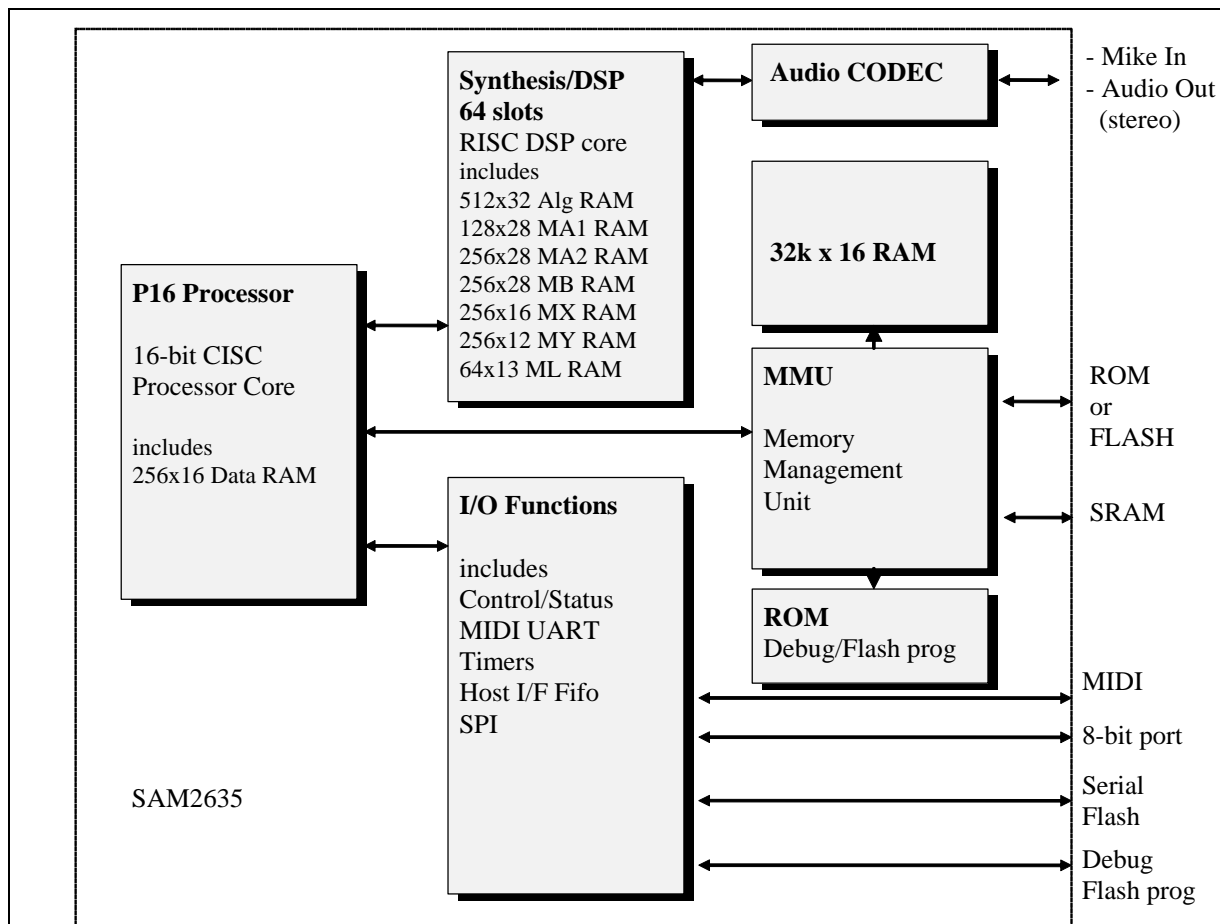
1.2 LOW COST KEYBOARD INSTRUMENT



1-3- DIGITAL DRUMS



2- GENERAL DESCRIPTION



The SAM2635 is a low cost derivative of the SAM2000 series. It retains the same high quality synthesis with up to 64 voices polyphony. The SAM2635 maximum wavetable memory is 64 MBytes and the parallel communication is through serial MIDI interface or standard 8-bit port.

The integrated 32kx16 RAM allows for high quality effects without additional component.

The highly integrated architecture from SAM2635 combines a specialized high-performance RISC-based digital signal processor (Synthesis/DSP) and a general purpose 16 bits CISC-based control processor on a single chip. An on-chip memory management unit (MMU) allows the synthesis/DSP and the control processor to share external ROM and/or RAM memory devices. An intelligent peripheral I/O interface function handles other I/O interfaces, such as the 8-bit parallel, the on-chip MIDI UART, and the Codec control interface, with minimum intervention from the control processor.

Synthesis/DSP engine

The synthesis/DSP engine operates on a frame timing basis with the frame subdivided into 64 processes slots. Each process is itself divided into 16 micro-instructions known as « algorithm ». Up to 32 synthesis/DSP algorithms can be stored on-chip in the Alg RAM memory, allowing the device to be programmed for a number of audio signal generation/processing applications. The synthesis/DSP engine is capable of generating 64 simultaneous voices using algorithms such as wavetable synthesis with interpolation, alternate loop and 24dB resonant filtering for each voice. Slots may be linked together to allow implementation of more complex synthesis algorithms.

A typical application will use part of the capacity of the synthesis/DSP engine for wavetable voices, another part for functions like reverb, chorus, audio in processing, surround effect, equalizer, etc. Dynamic synthesis slot allocation is possible for best polyphony/feature tradeoff.

Frequently accessed synthesis/DSP parameter data are stored into 5 banks of on-chip RAM memory. Sample data or delay lines, which are accessed relatively infrequently, are stored in external ROM or internal 32kx16 RAM memory. The combination of localized micro-program memory and localized parameter data allows micro-instructions to execute in 20 ns (50 MIPS). Separate busses from each of the on-chip parameter RAM memory banks allow highly parallel data movement to increase the effectiveness of each micro-instruction. With this architecture, a single micro-instruction can accomplish up to 6 simultaneous operations (add, multiply, load, store, etc.), providing a potential throughput of 300 million operations per second (MOPS).

P16 control processor and I/O functions

The Enhanced P16 control processor is the new version of P16 processor with added instructions allowing C compiling. The P16 control processor is a general purpose 16-bit CISC processor core, which runs from external memory. It includes 256 words of local RAM data memory.

The P16 control processor writes to the parameter RAM blocks within the synthesis/DSP core in order to control the synthesis process. In a typical application, the P16 control processor parses and interprets incoming commands from the MIDI UART or from the parallel 8-bit interface and then controls the Synthesis/DSP by writing into the parameter RAM banks in the DSP core. Slowly changing synthesis functions, such as LFOs, are implemented in the P16 control processor by periodically updating the DSP parameter RAM variables.

The P16 control processor interfaces with other peripheral devices, such as the system control and status registers, the on-chip MIDI UART, the on-chip timers and the parallel 8-bit interface through specialized « intelligent » peripheral I/O logic. This I/O logic automates many of the system I/O transfers to minimize the amount of overhead processing required from the P16.

The parallel 8-bit interface is implemented using one address lines (A0), a chip select signal, read and write strobes from the host and an 8-bit data bus (D0-D7).

Karaoke and keyboard applications can take advantage of the parallel 8-bit interface to communicate with the SAM2635 at high speed, with the MIDI IN and MIDI OUT signals remaining available.

Memory Management Unit (MMU)

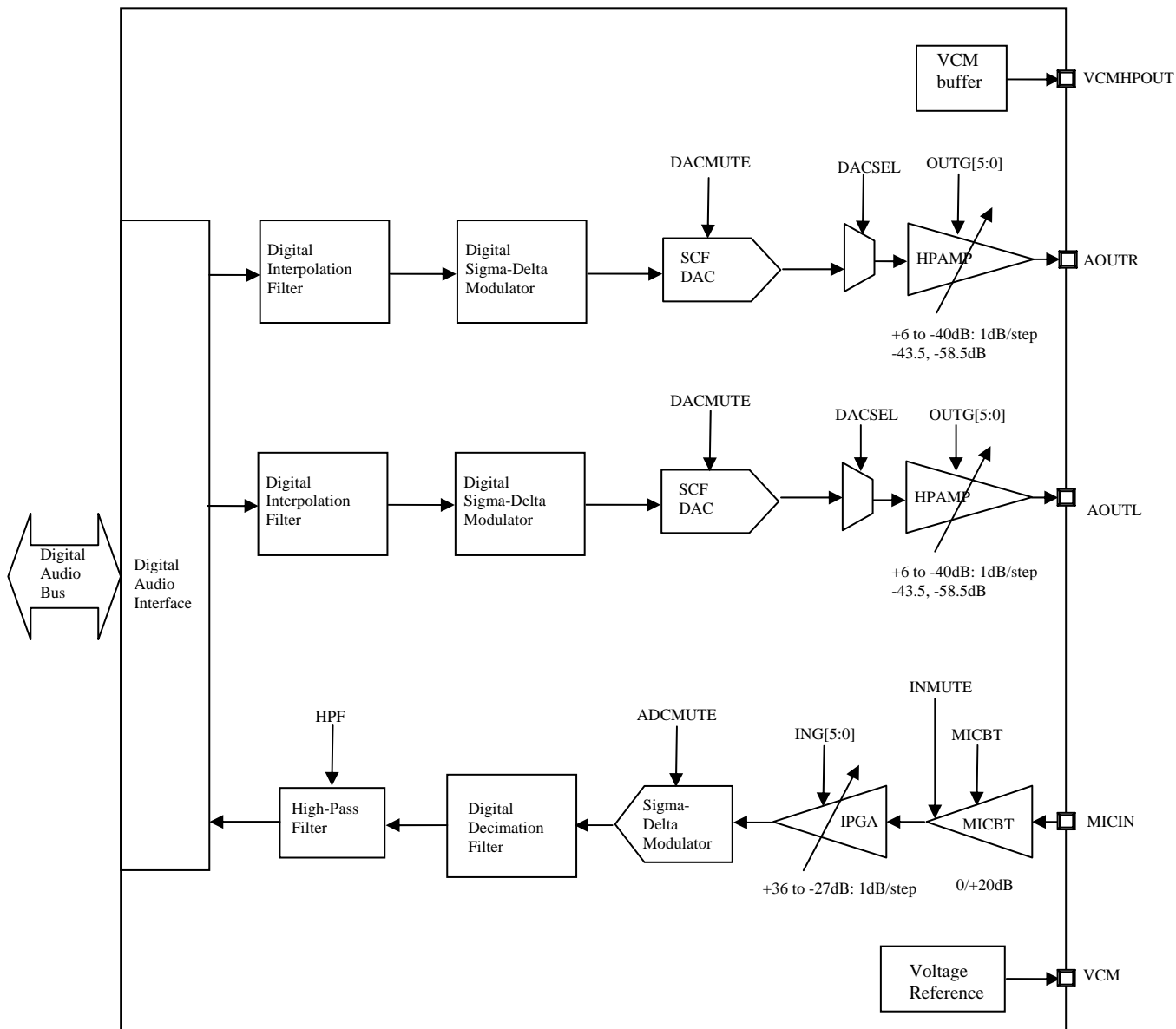
The Memory Management Unit (MMU) block allows external ROM/Flash and/or internal 32kx16 RAM memory resources to be shared between the synthesis/DSP and the P16 control processor. This allows a single device (i.e. internal RAM) to serve as delay lines for the synthesis/DSP and as data memory for the P16 control processor.

Audio CODEC

SAM2635 offers analog mike input and audio analog outputs through a high performance CODEC:

- One single-ended microphone input
- One single-ended stereo line or headphone out
- Supports 37.5kHz, 44.1kHz and 48kHz sampling rate
- Digital interpolation/decimation filter
- Includes analog volume control with mute function
- Microphone booster for extra 20 dB gain
- Highly efficient linear headphones amplifier
- 30mW into 16 Ω from a 3.3V analog supply

Block Diagram:



Note: Details on CODEC settings are available in SAM26xx Programming Guide.

3- PIN DESCRIPTION

3-1- PIN BY FUNCTION – 100-pin LQFP Package

- Greyed text describes alternate function for multifunction pins.
- *5VT* indicates a 5 volt tolerant Input or I/O pin.
- *DR2, DR4, DR6, DR8, DR12* indicates driving capability at VOL, VOH (see § 6- D.C. CHARACTERISTICS)

Power supply group

Pin name	Pin #	Type	Description
GND	16, 26, 33, 54, 67, 75, 95, 100	PWR	Power ground - all GND pins should be returned to digital ground
VD33	15, 24, 34, 60, 74, 80, 96	PWR	Periphery power +2.7V to 3.6V. All VD33 pins should be returned to nominal +3.3V.
AGND	4	PWR	ANALOG GROUND This pin should be connected to an analog ground plane
VA33	6	PWR	CODEC PERIPHERY ANALOG SUPPLY This pin should be connected to a nominal 3.3V power through a serial inductor filter (better result) or a 10 ohm resistor.

External PCM ROM/RAM/IO

Pin name	Pin #	Type	Description
WA0-16	82-94, 9-12	OUT- <i>DR6</i>	External memory address bits, up to 2Mbit (256Mbyte) for direct ROM/FLASH/RAM connection.
WA17	13	OUT- <i>DR6</i>	External memory address bit, extension to 4Mbit
FS0	13	IN	Freq sense, sensed at power up. Together with FS1, allows the firmware to know the operating freq of the chip (see FS1)
WA18	14	OUT- <i>DR6</i>	External memory address bit, extension to 8Mbit
FS1	14	IN	Freq sense, sensed at power up. FS1 FS0 allow firmware to know operating freq of chip as follows (optional): 00b: 12 MHz @ XDIV = 0 01b: 9.6 MHz @ XDIV = 0 or 12 MHz @ XDIV = 1 10b: 11.2896 MHz @ XDIV = 0 11b: 12.288 MHz @ XDIV = 0
WA19-24	17-22	OUT- <i>DR6</i>	External memory address bits, extension up to 512Mbit (64MByte).
WD0-15	30-32, 35-47	I/O- <i>DR6</i>	External memory I/O data
WOE/	51	OUT- <i>DR6</i>	External memory output enable, active low
WWE/	52	OUT- <i>DR6</i>	External memory write enable, active low.
WCS0/	49	OUT- <i>DR6</i>	External ROM or FLASH chip select, active low
WCS1/	50	OUT- <i>DR6</i>	External RAM chip select, active low
XIO/	48	OUT- <i>DR6</i>	XIO/ is additional chip select for an external peripheral, active low.
CDPG/	48	OUT- <i>DR6</i>	CDPG/ is chip select for an external RAM used for code debug.

Serial MIDI, parallel MIDI (MPU-401)

Pin name	Pin #	Type	Description
MIDI IN	29	IN- <small>SVT</small>	MIDI IN input. This pin has a built-in pull up. It should be left open or tied HIGH if not used.
MIDI OUT	8	OUT- <small>DR2</small>	MIDI OUT output
D0-D7	53, 55-59, 61, 62	I/O <small>-SVT-DR8</small>	8 bit data bus to host processor.
A0	23	IN- <small>SVT</small>	Select address of slave 8-bit interface registers: 0: data registers (read/write) 1: status register (read) control register (write)
CS/	27	IN- <small>SVT</small>	Chip select from host, active low.
RD/	28	IN- <small>SVT</small>	Read from host, active low.
WR/	25	IN- <small>SVT</small>	Write from host, active low.
IRQ	81	OUT- <small>DR4</small>	Slave 8bit interface interrupt request. High when data is ready to be transferred from chip to host. Reset by a read from host (CS/=0 and RD/=0)

Serial Peripheral Interface

Pin name	Pin #	Type	Description
SO	68	IN- <small>SVT</small>	SPI serial output (from SPI device). This pin has built-in pull-down. It should be grounded or left open if not used.
SI	69	OUT- <small>DR4</small>	SPI serial input (to SPI device).
SCK	70	OUT- <small>DR4</small>	SPI serial data clock.

Analog audio group

Pin name	Pin #	Type	Description
MICIN	7	IN	Analog microphone input.
AOUTL	1	OUT	Left channel audio line or headphones output
AOUTR	2	OUT	Right channel audio line or headphones output
VCM	5	OUT	Analog common-mode voltage. Should be stabilized by external capacitors 10 μ F // 100nF to AGND.
VCMHPOUT	3	OUT	Analog headphones common-mode voltage buffer output.

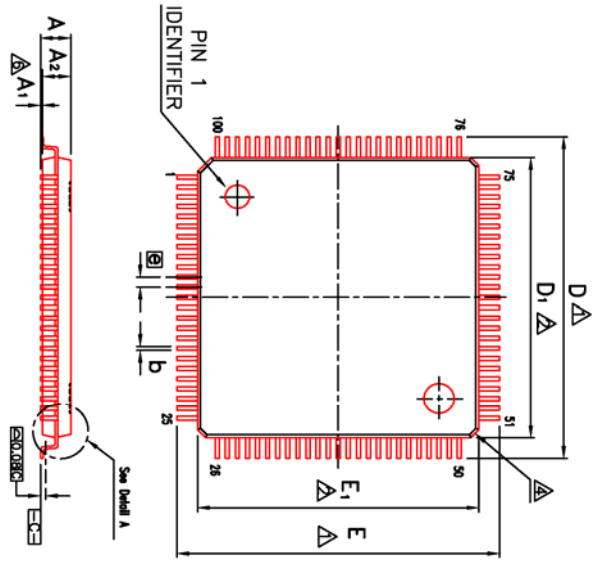
Miscellaneous group

Pin name	Pin #	Type	Description
P0-P3	63-66	I/O -5VT-DR12	General purpose programmable I/O pins. These pins have a built-in pull down.
STIN	71	IN-5VT	Serial test input. This is a 57.6 kbaud asynchronous input used for firmware debugging. This pin is tested at power-up. The built-in debugger starts if STIN is found high. STIN has a built-in pull-down. It should be grounded or left open for normal operation.
STOUT	72	OUT-DR2	Serial test output. 57.6 kbauds async output used for firmware debugging.
RST/PD/	77	IN-5VT	Master reset and Power down. Schmitt trigger input. RST/PD/ should be held low during at least 10ms after power is applied. On the rising edge of RST/PD/ the chip enters its initialization routine. When RST/PD/ is low, Power-down is active: WCS0/, WCS1/, XIO/, WWE/, WOE/, MIDI_OUT, STOUT are output 1. Address and data lines are High-Z. All other outputs are set to 0. The PLL is stopped and supply voltage is removed from the core. To exit from power down, RST/PD/ must be set to VD33.
OUTVC12	73	PWR	3.3V to 1.2 V regulator output. The built-in regulator gives 1.2V for internal use only (core supply). 4.7µF or 10µF Decoupling capacitor must be connected between OUTVC12 and GND.
X1-X2	78, 79	-	External crystal connection. Standard frequencies are 12 MHz, 11.2896 MHz, 12.288 MHz. An external clock can be connected to X1. A built-in PLL multiplies the clock frequency by 4 or 3.2 for internal use.
XDIV	99	IN	System clock divider. Divide system clock by 1.25. When high, it allows using standard 12MHz Xtal for 37.5kHz sampling rate. ($12\text{MHz} \div 1.25 \div 256 = 37,5\text{kHz}$).
TEST	76	IN	Test pin with a built-in pull-down. It should be grounded or left open for normal operation.
NC	25, 97, 98	-	Not connected pins.

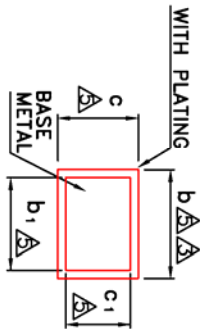
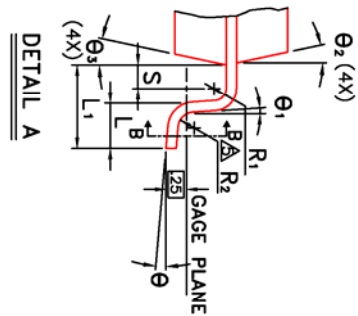
3-2- PIN-OUT BY PIN NUMBER – 100-pin LQFP Package

Pin#	Signal Name	Pin#	Signal Name	Pin#	Signal Name	Pin#	Signal Name
1	AOUTL	26	GND	51	WOE/	76	TEST
2	AOUTR	27	CS/	52	WWE/	77	RST/PD/
3	VCMHPOUT	28	RD/	53	D0	78	X1
4	AGND	29	MIDI_IN	54	GND	79	X2
5	VCM	30	WD0	55	D1	80	VD33
6	VA33	31	WD1	56	D2	81	IRQ
7	MICIN	32	WD2	57	D3	82	WA0
8	MIDI_OUT	33	GND	58	D4	83	WA1
9	WA13	34	VD33	59	D5	84	WA2
10	WA14	35	WD3	60	VD33	85	WA3
11	WA15	36	WD4	61	D6	86	WA4
12	WA16	37	WD5	62	D7	87	WA5
13	WA17-FS0	38	WD6	63	P0	88	WA6
14	WA18-FS1	39	WD7	64	P1	89	WA7
15	VD33	40	WD8	65	P2	90	WA8
16	GND	41	WD9	66	P3	91	WA9
17	WA19	42	WD10	67	GND	92	WA10
18	WA20	43	WD11	68	SO	93	WA11
19	WA21	44	WD12	69	SI	94	WA12
20	WA22	45	WD13	70	SCK	95	GND
21	WA23	46	WD14	71	STIN	96	VD33
22	WA24	47	WD15	72	STOUT	97	NC
23	A0	48	XIO/-CDPG/	73	OUTVC12	98	NC
24	VD33	49	WCS0/	74	VD33	99	XDIV
25	WR/	50	WCS1/	75	GND	100	GND

3-3- MECHANICAL DIMENSIONS – 100-pin LQFP Package



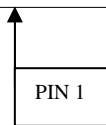
- NOTE :
- ▲ TO BE DETERMINED AT SEATING PLANE \square .
 - ▲ DIMENSIONS D1 AND E1 DO NOT INCLUDE MOLD PROTRUSION, INCLUDING MOLD MISMATCH.
 - ▲ DIMENSION b DOES NOT INCLUDE DAMBAR PROTRUSION, DAMBAR CAN NOT BE LOCATED ON THE LOWER CORNER OR THE FOOT.
 - ▲ EXACT SHAPE OF EACH CORNER IS OPTIONAL.
 - ▲ THESE DIMENSIONS APPLY TO THE FLAT SECTION OF THE LEAD BETWEEN 0.10 mm AND 0.25 mm FROM THE LEAD TIP.
 - ▲ A1 IS DEFINED AS THE DISTANCE FROM THE SEATING PLANE TO THE LOWEST POINT OF THE PACKAGE BODY.
 - 7. CONTROLLING DIMENSION : MILLIMETER.
 - 8. REFERENCE DOCUMENT : JEDEC MS-026 , BED.



Symbol	Dimension in mm			Dimension in inch		
	Min	Nom	Max	Min	Nom	Max
A	—	—	1.60	—	—	0.063
A1	0.05	—	0.15	0.002	—	0.006
A2	1.35	1.40	1.45	0.053	0.055	0.057
b	0.17	0.22	0.27	0.007	0.009	0.011
b1	0.17	0.20	0.23	0.007	0.008	0.009
c	0.09	—	0.20	0.004	—	0.008
c1	0.09	—	0.16	0.004	—	0.006
D	15.85	16.00	16.15	0.624	0.630	0.636
D1	13.90	14.00	14.10	0.547	0.551	0.555
E	15.85	16.00	16.15	0.624	0.630	0.636
E1	13.90	14.00	14.10	0.547	0.551	0.555
\square	0.50 BSC			0.020 BSC		
L	0.45	0.60	0.75	0.018	0.024	0.030
L1	1.00 REF			0.039 REF		
R1	0.08	—	—	0.003	—	—
R2	0.08	—	0.20	0.003	—	0.008
S	0.20	—	—	0.008	—	—
θ	0°	3.5°	7°	0°	3.5°	7°
θ_1	0°	—	—	0°	—	—
θ_2	12°TYP			12°TYP		
θ_3	12°TYP			12°TYP		

3-4- MARKING

LQFP100



4- ABSOLUTE MAXIMUM RATINGS (All voltages with respect to 0V, GND=0V)*

Parameter	Symbol	Min	Typ	Max	Unit
Temperature under bias	-	-55	-	+125	°C
Storage temperature	-	-65	-	+150	°C
Voltage on any 5 volt tolerant pin (s_{VT})	-	-0.3	-	5.5	V
Voltage on any non 5 volt tolerant pin	-	-0.3	-	VD33+0.3	V
Supply voltage (I/O)	VD33	-0.3	-	3.6	V
Supply voltage (CODEC analog 3.3V)	VA33	-0.3	-	3.6	V

*NOTICE: Stresses beyond those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

5- RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Min	Typ	Max	Unit
Digital supply voltage	VD33	2.7	3.3	3.6	V
Analog supply voltage (CODEC)	VA33	2.7	3.3	3.6	V
Operating ambient temperature	tA	-25	-	+70	°C

6- D.C. CHARACTERISTICS (TA=25°C, VD33=3.3V, X1=12.288MHz)

Parameter	Symbol	Min	Typ	Max	Unit
Low level input voltage	VIL	-	-	0.8	V
High level input voltage on s_{VT} pins	VIH	2	-	-	V
High level input voltage on non s_{VT} pins	VIH	2	-	-	V
Low level output voltage at IOL = IOHL Min	VOL	-	-	0.4	V
High level output voltage at IOH = IOHL Min	VOH	2.4	-	-	V
Schmitt-trigger negative-to-threshold voltage	VTN	0.8	1.1	-	V
Schmitt-trigger positive-to-threshold voltage	VTP	-	1.6	2	V
Driving capability at VOL, VOH for DR_2 pins	IOHL	-	-	2	mA
Driving capability at VOL, VOH for DR_4 pins	IOHL	-	-	4	mA
Driving capability at VOL, VOH for DR_6 pins	IOHL	-	-	6	mA
Driving capability at VOL, VOH for DR_8 pins	IOHL	-	-	8	mA
Input leakage current	IIN	-10	±1	10	µA
OUTVC12 output voltage	VD12	1.14	1.2	1.26	V
Digital power supply	ID33	-	14	-	mA
Analog power supply current	IA33	-	8	-	mA
Power down supply current	-	-	18	-	µA
Pull-up or Pull-down resistor	Rud	30	75	190	kOhm

7- DAC. CHARACTERISTICS

(TA=25°C, VA33=3.3V)

Parameter	Symbol	Min	Typ	Max	Unit
Total Harmonic Distortion + Noise (at - 6 dB)	THD + N	-	-75	-	dB
Dynamic Range (-60dBFS with A-Weighted)	DR	-	86	-	dB
Inter-channel isolation (1kHz)	-	89	-	-	dB
Full-scale output voltage	-	-	0.85*VA33	-	Vpp
VCM Maximum allowable DC current source	-	-	-	0.1	mA
VCM Reference voltage (with 10μF and 100nF capacitors)	-	VA33 ÷ 2 – 50mV	VA33 ÷ 2	VA33 ÷ 2 + 50mV	V
Output Gain Control	-				
- 1dB steps		-40		+6	dB
- Additional setting 1		-43.5			dB
- Additional setting 2		-58.5			dB
Maximum output power in Headphones mode	-		30		mW

8- ADC. CHARACTERISTICS

(TA=25°C, VA33 = 3.3V)

Parameter	Symbol	Min	Typ	Max	Unit
Total Harmonic Distortion + Noise (at - 6 dB)	THD + N	-	- 75	-70	dB
Dynamic Range (-60dBFS with A-Weighted)	DR	-	86		dB
Full-scale input voltage	-		0.6*VA33		Vpp
Input Gain without boost	-		+4		dB
Input Gain with boost	-	+22	+24		dB
Input Programmable Gain Amplifier (1dB steps)	-	-27		+36	dB
Frequency response (-3dB bandwidth)	-	0.41			Fs
MICIN input resistance with boost disabled	-		35		kOhm
MICIN input resistance with boost enabled	-		3.5		kOhm

9- PERIPHERALS AND TIMINGS

All timings are valid in recommended operating conditions, with load capacitance=30pF on all outputs, except X2.

All timings refer to tck, which is the internal master clock period.

- When XDIV is connected to ground, the internal master clock frequency is 4 times the frequency at pin X1. Therefore $tck = txtal \div 4$.
- When XDIV is connected to VD33, the internal master clock frequency is 3.4 times the frequency at pin X1. Therefore $tck = txtal \div 3.4$.

The sampling rate is given by $1/(tck*1024)$. The maximum crystal frequency/clock frequency at X1 is 12.288 MHz (48 KHz sampling rate).

9-1- CRYSTAL FREQUENCY SELECTION CONSIDERATIONS

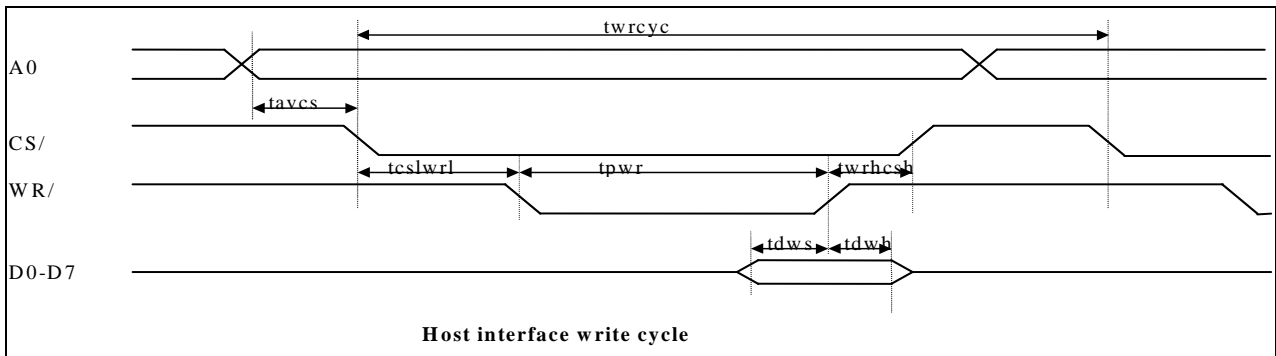
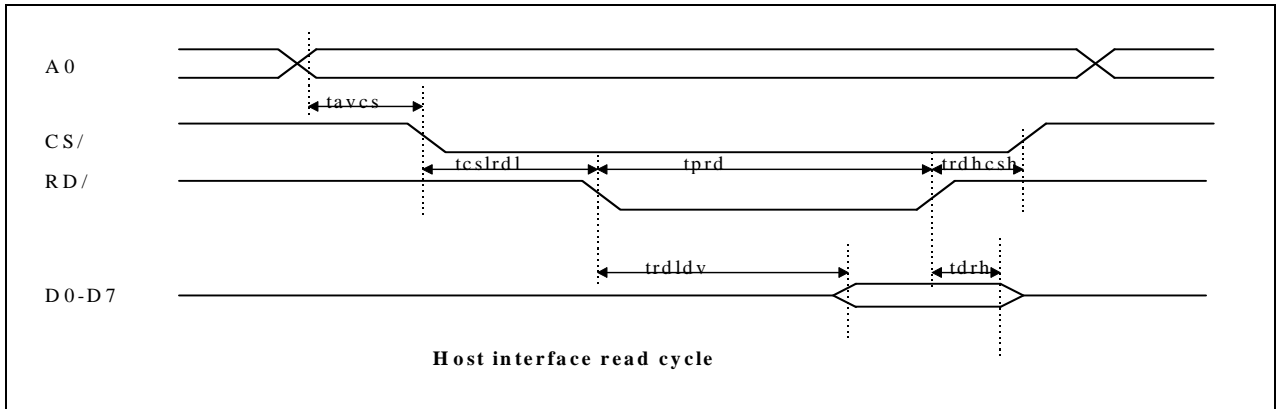
There is a trade-off between the crystal frequency and the support of widely available external ROM/Flash components. The following chart allows selecting the best fit for a given application:

Sample rate (KHz)	Xtal (MHz)	XDIV	tck (ns)	ROM tA (ns)
48	12.288	0	20.35	92
44.1	11.2896	0	22.14	101
37.5	12.00	1	26.04	120
37.5	9.60	0	26.04	120

Using 12.288 MHz crystal frequency allows using widely available ROM/Flash with 90ns access time, while providing state of the art 48 KHz sampling rate

9-2- PC HOST INTERFACE

- Timings



Parameter	Symbol	Min	Typ	Max	Unit
Address valid to chip select low	tavcs	0	-	-	ns
Chip select low to RD/ low	tcslrdl	5	-	-	ns
RD/ high to CS/ high	trdhcsh	5	-	-	ns
RD/ pulse width	tprd	50	-	-	ns
Data out valid from RD/	trdlhv	-	-	20	ns
Data out hold from RD/	tdrh	5	-	10	ns
Chip select low to WR/ low	tcslwrl	5	-	-	ns
WR/ high to CS/ high	twrhsh	5	-	-	ns
WR/ pulse width	tpwr	50	-	-	ns
Write data setup time	tdws	10	-	-	ns
Write data hold time	tdwh	0	-	-	ns
Write cycle	twrcyc	128	-	-	tck

- IO Status Register

TE	RF	X	X	X	X	X	X
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Status register is read when A0 = 1, RD/ = 0, CS/ = 0

TE: Transmit empty. If 0, data from SAM2635 to host is pending and IRQ is high. Reading the data at A0=0 will set TE to 1 and clear IRQ.

RF: Receiver full. If 0 then SAM2635 is ready to accept DATA from host.

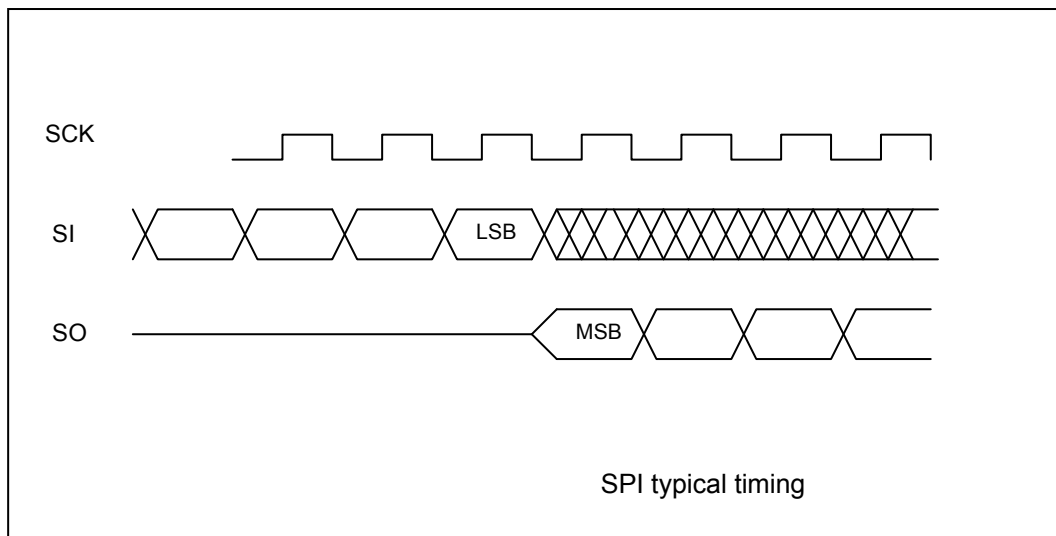
9-3- SERIAL PERIPHERAL INTERFACE

This is a master synchronous serial interface, operating in SPI mode 0.

Pins used:
SI, SCK (outputs)
SO (input)

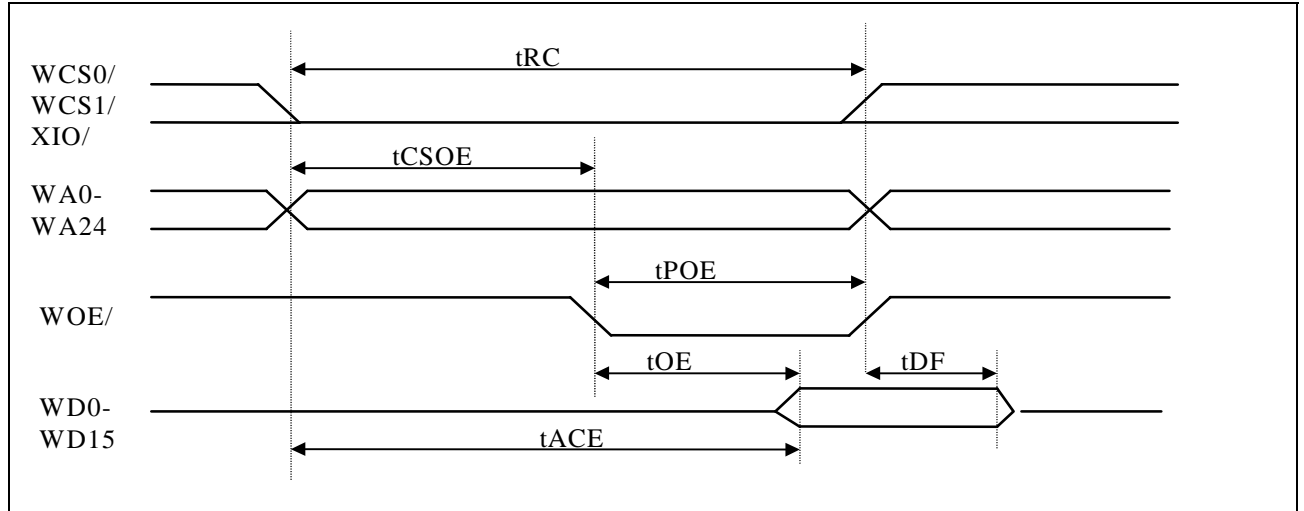
The SCK frequency is firmware programmable from $f_{ck}/4$ to $f_{ck}/256$, f_{ck} being the system clock frequency ($f_{ck}=1/t_{ck}$). This allows accommodating a large variety of EEPROM/DataFlash devices.

Please refer to peripheral datasheets for accurate SPI mode 0 timing.



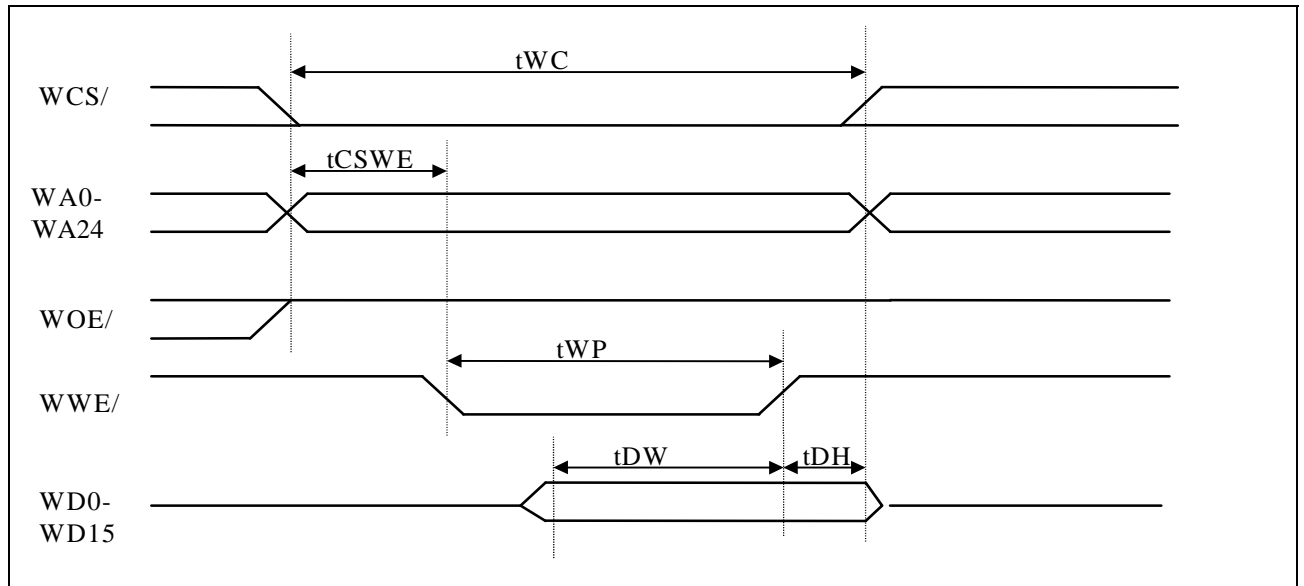
9-4- EXTERNAL ROM/Flash TIMING

ROM/Flash READ CYCLE



Parameter	Symbol	Min	Typ	Max	Unit
Read cycle time	t_{RC}	$5*t_{ck}$	-	$6*t_{ck}$	ns
Chip select low / address valid to WOE/ low	t_{CSOE}	$2*t_{ck}-5$	-	$3*t_{ck}+5$	ns
Output enable pulse width	t_{POE}	-	$3*t_{ck}$	-	ns
Chip select/address access time	t_{ACE}	-	-	$5*t_{ck}-10$	ns
Output enable access time	t_{OE}	-	-	$3*t_{ck}-10$	ns
Chip select or WOE/ high to input data Hi-Z	t_{DF}	0	-	-	ns

9-5- EXTERNAL FLASH WRITE TIMING



Parameter	Symbol	Min	Typ	Max	Unit
Write cycle time	t_{WC}	$5*t_{ck}$	-	$6*t_{ck}$	ns
Write enable low from CS/ or Address or WOE/	t_{CSWE}	$2*t_{ck}-10$	-	-	ns
Write pulse width	t_{WP}	$3*t_{ck}$	$3.5*t_{ck}$	-	ns
Data out setup time	t_{DW}	$1.5*t_{ck}$	-	-	ns
Data out hold time	t_{DH}	5	-	-	ns

10- RESET AND POWER DOWN

During power-up, the RST/PD/ input should be held low during 10ms. A typical RC/diode power-up network can be used.

After the low to high transition of RST/PD/, following happens:

- The Synthesis/DSP enters an idle state.
- P16 program execution starts from address 0100H in ROM space (WCS/ low).

If RST/PD/ is asserted low then the crystal oscillator and PLL will be stopped. The chip enters a deep power down sleep mode, as power is removed from the core. To exit power down, RST/PD/ has to be asserted high.

10-1- PIN STATUS IN POWER-DOWN

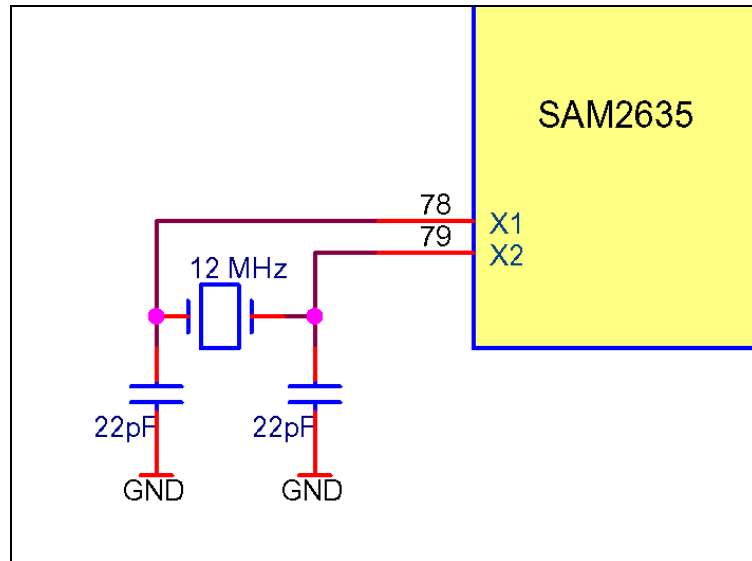
Table below shows the status of each pin in Normal mode (RST/PD/ High) and in Power-down mode (RST/PD/ Low)

Pin	Status in Normal mode	Status in Power-down mode
WA[15:0]	OUT	TRISTATE with Keeper resistor
WA[18:17]	I/O	TRISTATE with Keeper resistor
WA[24:19]	OUT	TRISTATE with Keeper resistor
WD[15:0]	I/O	IN with Keeper resistor
WOE/	OUT	TRISTATE with Pull-up resistor
WWE/	OUT	TRISTATE with Pull-up resistor
WCS0/	OUT	TRISTATE with Pull-up resistor
WCS1/	OUT	TRISTATE with Pull-up resistor
XIO/ CDPG/	OUT	TRISTATE with Pull-up resistor
MIDI IN	IN with Pull-up resistor	IN with Keeper resistor
MIDI OUT	OUT	OUT – High Level
CS/	IN	IN (floating)
RD/	IN	IN (floating)
WR/	IN	IN (floating)
IRQ	OUT	OUT – Low Level
A0	IN	IN with Keeper resistor
D[7:0]	I/O	IN (floating)
SO	IN with Pull-down resistor	IN with Keeper resistor
SI	OUT	OUT – Low Level
SCK	OUT	OUT – Low Level
LHPOUT	ANA OUT	ANA OUT – VCM Level
RHOUT	ANA OUT	ANA OUT – VCM Level
VCM	ANA OUT	ANA OUT – VCM Level
MICIN	ANA IN	ANA IN
P[3:0]	I/O with Pull-down resistor	IN with Keeper resistor
STIN	IN with Pull-down resistor	IN with Keeper resistor
STOUT	OUT	OUT – High Level
RST/PD/	IN	IN driven Low
X1 – X2	Oscillator	Power-down
XDIV	IN	IN with Keeper resistor
TEST	IN with Pull-down resistor	IN with Pull-down resistor

Note:

- Keeper resistor can be pull-up or to pull-down resistor. This will depend on logic state at the pin where it is connected when switching to Power-down mode.
 - o If logic state is ‘Low’ when entering Power-down mode, keeper resistor will be pull-down
 - o If logic state is ‘High’ when entering Power-down mode, keeper resistor will be pull-up
- In a designs where it is planned to use the Power-down mode, external pull up or pull down resistor should be added on each pin that have the “IN (floating)” status and that is not externally driven in Power-down mode. To avoid consumption in Normal mode these resistors can have high value like 1MΩ.

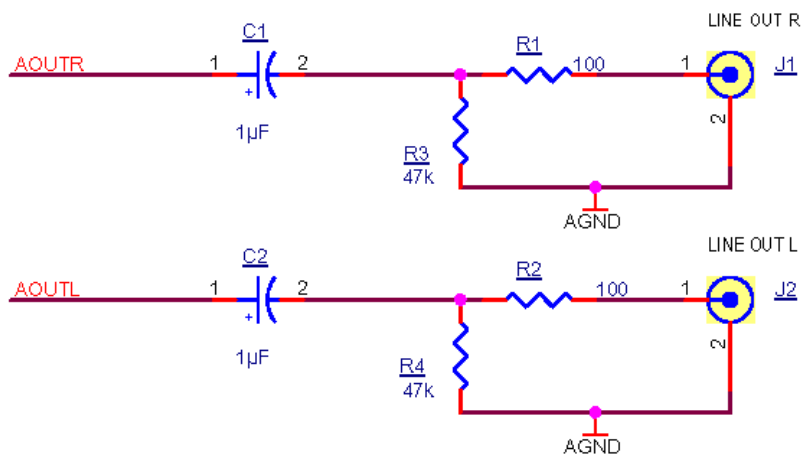
11 - RECOMMENDED CRYSTAL COMPENSATION



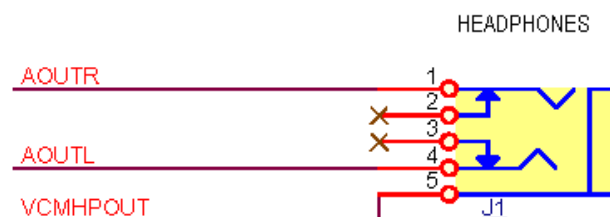
12- ANALOG INPUT AND OUTPUTS

The schematics of this section are the reference designs for SAM2635 analog input and outputs. The conformity with these schematics ensures the best performances.

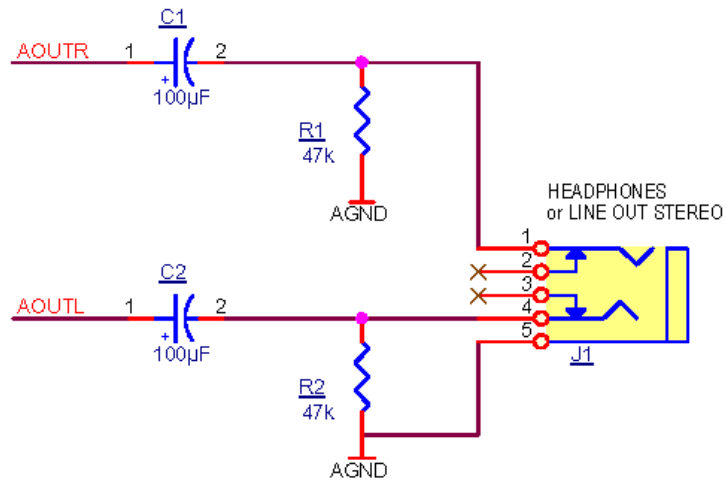
12-1- LINE OUTPUT



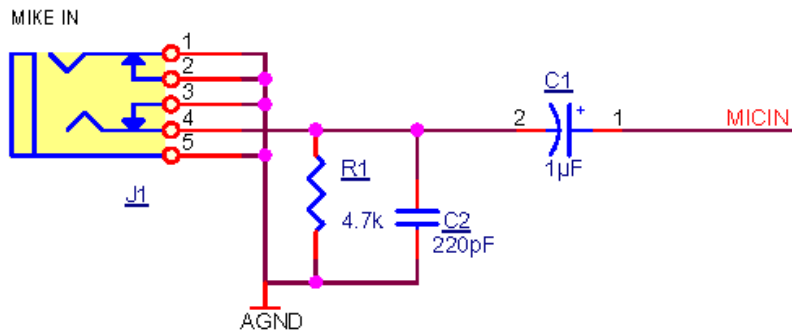
12-2- HEADPHONES OUTPUT



12-3- HEADPHONES OR LINE OUTPUT



12-4- MICROPHONE INPUT



13- RECOMMENDED BOARD LAYOUT

Like all HCMOS high integration ICs, following simple rules of board layout is mandatory for reliable operations:

- GND, VD33, VD18 distribution, decouplings

All GND, VD33 pins should be connected. A GND plane is strongly recommended below the SAM2635. The board GND + VD33 planes could be in grid form to minimize EMI.

Recommended decoupling is 470pF in parallel with 2.2 or 4.7 μ F close to OUTVC12 pin. VD33 requires 0.1 μ F at each corner of the IC with an additional 10 μ FT capacitor should be placed close to the crystal.

- Crystal, LFT

The paths between the crystal, the crystal compensation capacitors and the SAM2635 should be short and shielded. The ground return from the compensation capacitors should be the GND plane from SAM2635.

- Busses

Parallel layout from D0-D7 and WA0-WA23/WD0-WD15 should be avoided. The D0-D7 bus is an asynchronous type bus. Even on short distances, it can induce pulses on WA0-WA24/WD0-WD15 which can corrupt address and/or data on these busses.

A ground plane should be implemented below the D0-D7 bus, which connects both to the host and to the SAM2635 GND.

A ground plane should be implemented below the WA0-WA24/WD0-WD15 bus, which connects both to the ROM/Flash grounds and to the SAM2635.

- Analog section

A specific AGND ground plane should be provided, which connects by a single trace to the GND ground. No digital signals should cross the AGND plane.

14- PRODUCT DEVELOPMENT AND DEBUGGING

Dream provides an integrated product development and debugging tool SamVS.

SamVS runs under Windows (XP, Vista, Win7). Within the environment, it is possible to:

- Edit
- Assemble
- Debug on real target (In Circuit Emulation)
- Program external Flash, serial Flash, EEPROM on target.

Two dedicated IC pins, STIN and STOUT allow running firmware directly into the target using standard PC COM port communication at 57.6 kbauds. Thus time to market is optimized by testing directly on the final prototype.

A library of frequently used functions is available such as:

- GM Synth with reverb and chorus
- MIDI functions
- File access to SD Card

Dream engineers are available to study customer specific applications.

Dream Contact

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Website

<http://www.dream.fr>

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January 8th 2014

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